

CLC Program Development Model

LEARNERS

Post-secondary – Community – K -
12 – Business & Industry

Personal

Personal includes the individual learner pathway for each member of the CLC.

- ❖ **Planning**
 - Inventory (Who am I?)
 - Education & Career
 - Personalized programs
- ❖ **Transition**
 - Middle to high school
 - High school to apprenticeship, college, university, work place
 - Community members to retraining or non credit
- ❖ **Laddering**
 - Combined credits for apprenticeship, high school, college and /or university
 - College to university (2 + 2)
 - Community to college to university
- ❖ **Completion**
 - Learning assistance
 - Literacy & Numeracy
 - Upgrading

Knowledge

Knowledge includes the readiness, dexterity and application of information to a practical purpose.

- ❖ **Academic Rigor**
 - Multiple Intelligence
 - Creative & Critical thinking
 - Excellence
- ❖ **Applied Research**
 - Project based learning
 - Assessment for learning
 - Applied research projects
- ❖ **Applied Studies**
 - Work experience/mentor
 - Directed field studies
 - Co-op program
- ❖ **Trades Training**
 - Pre-employment
 - Apprenticeship
 - Practical arts

Community

Community includes those who are united in a common bond of delivering and accessing the resources of the CLC.

- ❖ **Healthy Life Style**
 - Nutrition
 - Physical Fitness & Activity
 - Fine Arts & Recreation
 - Mental Wellness
 - Addictions Counseling/Coaching
- ❖ **Leadership Development**
 - Educational innovation
 - Strong student leaders
 - Leadership training
- ❖ **Senior Lifestyle**
 - Mentorship
 - Health & wellness
 - Elder care
- ❖ **Service Learning**
 - Community service
 - Environmental sustainability
 - Community connection

Global

Global includes learning expectations, process, organization and partnerships.

- ❖ **Experiential**
 - Study abroad or in a rural community
 - Student/teacher exchange
 - International students
 - Transition & Second Language
- ❖ **Cultural Diversity**
 - Internationalization of curriculum
 - Extension of cultural activities
 - First Nations, Inuit and Métis awareness
- ❖ **Network**
 - Digital world
 - Video conferencing
 - New technologies